

SPECIAL ESTATE AUCTION

MY AUCTION/BID NUMBER IS _____

This form is your RE-ENTRY PASS into the auction. Keep it with you.

This will be a SILENT AUCTION and the Rules are as follows:

1. Admission / Registrations will be \$2.00 per person. To receive your bid number, you must sign in with your NAME, CITY, and PHONE NUMBER.
2. Your BID NUMBER MUST BE PUT ON ALL YOUR BIDS.
3. Bidding will open at 10AM and last approximately three hours. We will make an announcement when bidding closes.
4. When the auction ends, we will immediately pick up and tally the bid forms. As we complete the tallies, we will announce the successful bidders, and they will be called up to pay the cashier for their items. After the items have been paid for, the bid form will be given back to the bidder and the bid form now becomes a CLAIM FORM for the item(s). After receiving the Claim Form back, the bidder will then proceed to the display tables to claim and pick up his/her item(s) from the tables. The BIDDER must sign the claim form (bid form) on the bottom and turn it back to the table attendant.
5. Unless you know for sure that you DO NOT have a winning bid on an item, you must remain at the auction until all items have been claimed and paid for. We don't anticipate this taking a long time as we hope to be all done by 2 pm. If you decide to leave before the auction ends, we would like you to check out with the cashiers first. You may have someone else pick up your items, but you must give them your bid number and the money to pay for the items.
6. When you come to the CASHIER table to pay for your item(s), you must PAY IN FULL by CASH or CREDIT CARD. (VISA, MASTERCARD AND DISCOVER WILL BE ACCEPTED)
7. There will be NO REFUNDS OR EXCHANGES! ALL ITEMS ARE AS IS and ALL SALES ARE FINAL.
8. **The Bidding Form (Sheet):** When making a bid, be sure to record YOUR Auction/ Bid # on EACH & EVERY BID you make. All bids must be in increments of \$1.00. You may bid on as many items as you want as many times as you want until bidding ends.
9. Anyone not present to pay for a winning bid when his name is called will forfeit the item(s) unless prior arrangements have been made.

To assist you in reviewing the item we have compiled a list of all items which includes the minimum bid for each and a description of each item to the best of our knowledge.

We are assuming all engines do NOT have decoders unless noted.

The Hostler Club is NOT responsible for the condition or authenticity of any item. We have described the items to the best of our knowledge and expertise.

THE COLUMNS shown on the inventory list:

The **ITEM #** is for our use in helping identify the item and match it to the BID FORM and the DISPLAY Tag attached to the item while it is on display.

The **QTY** is the number or amount of items for that ITEM #.

The **LOT #** column is for our control only. It may or may not be shown.

The **MANUFACTURE** is to the best of our knowledge.

The **DESCRIPTION** is to the best of our knowledge.

The **MIN BID** is the STARTING bid.

The **CONDITION** column is just that, but see all the notes below. Many of the items are new, some old but hardly ever used, and some used very little. If there is nothing noted in the condition column, the item(s) should be complete and in good, very good, or possibly even like new condition.

TABLE LETTER Each group of display tables is LETTERED so that you can jot down the letter of the table which you saw the item on so you can find it again.

NOTES is just a place for you to jot down anything.

Explanation of Condition column.

Some abbreviations we used.

Com/old = complete as far as we can tell but old

HO = HO scale

ln = like new

O = O scale

new or N = new or close to it

RR = Ready to Roll

nb = new in box

Pwr = Powered

obg = old but good

uk = unknown

op = old but poor condition

Unde = Undecorated

rare = just what it means

runs? = don't know if it does

used or u = just what it means

ubg = used but good condition

uln = used but like new

vg = very good

vo = very old

vop = very old & poor condition